# JAMIE RAMM, GREENWOOD, United States of America Individual-Adult Member

# Game (15 mins)

#### **Organization**

2v2-4v4.

Two teams with no Goalkeepers.

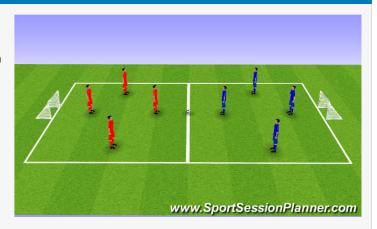
If the ball leaves the field of play, players dribble or pass the ball in to restart.

### **Coaching Points**

Head up to find the space.

Dribble as fast as you can into the space while keeping the ball close.

Don't bump in to someone - where can you move the ball so you don't hit someone else? (Around them or change direction)
Don't let the ball go out of bounds - how can you stop the ball from going out of bounds? (Change direction)



# Ouch! (15 mins)

#### **Organization**

Every player has a ball.

The coach walks around the playing area.

The players dribble their ball and try to strike/pass the ball and hit the coach below the knee.

When the coach gets hit they yell "ouch"!

#### **Variations**

The coach can change directions.

The coach can change speeds.

## **Coaching Points**

Awareness - look for the coach!

Dribble as fast as you can into the space towards the coach, while keeping the ball close.

Technique of pass - Use laces (toe down, heel up, ankle locked), push the ball to the coach.



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